

# GALL ONE, 19



An experimental animated film offered to All MTSU Animation students and faculty as One positive force for change.



Skye Baxter, Cooper Rogers, Seth Savage, Stacey Teves, Advised by: Rodrigo Gómez

## Acknowledgements

Thank you to the sub-team leaders, Jamylynn, Isabella, Prof. Lewis, Kat, Johannes, Eily, Lisa, Madison, Mars, Ashten, Prof. Gómez, and Allen, for your incredible work and dedication.

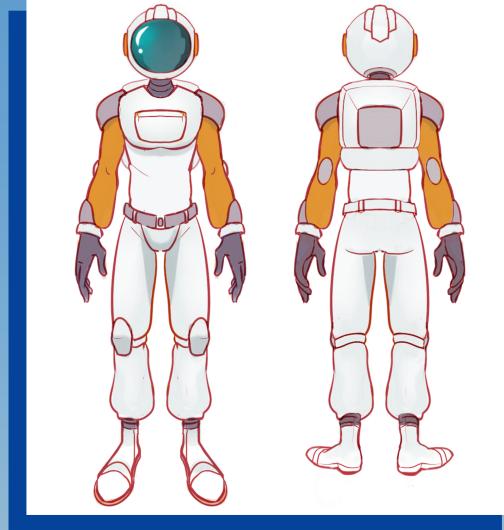
Thank you to the audio team, Conrad England, Eli Ray, and Jacob Martin, for the amazing soundtrack.

A special appreciation goes out to the animation faculty for their support and participation within the project.

This project was funded by MTSU's animation studio, *MT IMAGINE*, the College of Media and Entertainment, and the URECA grants program.





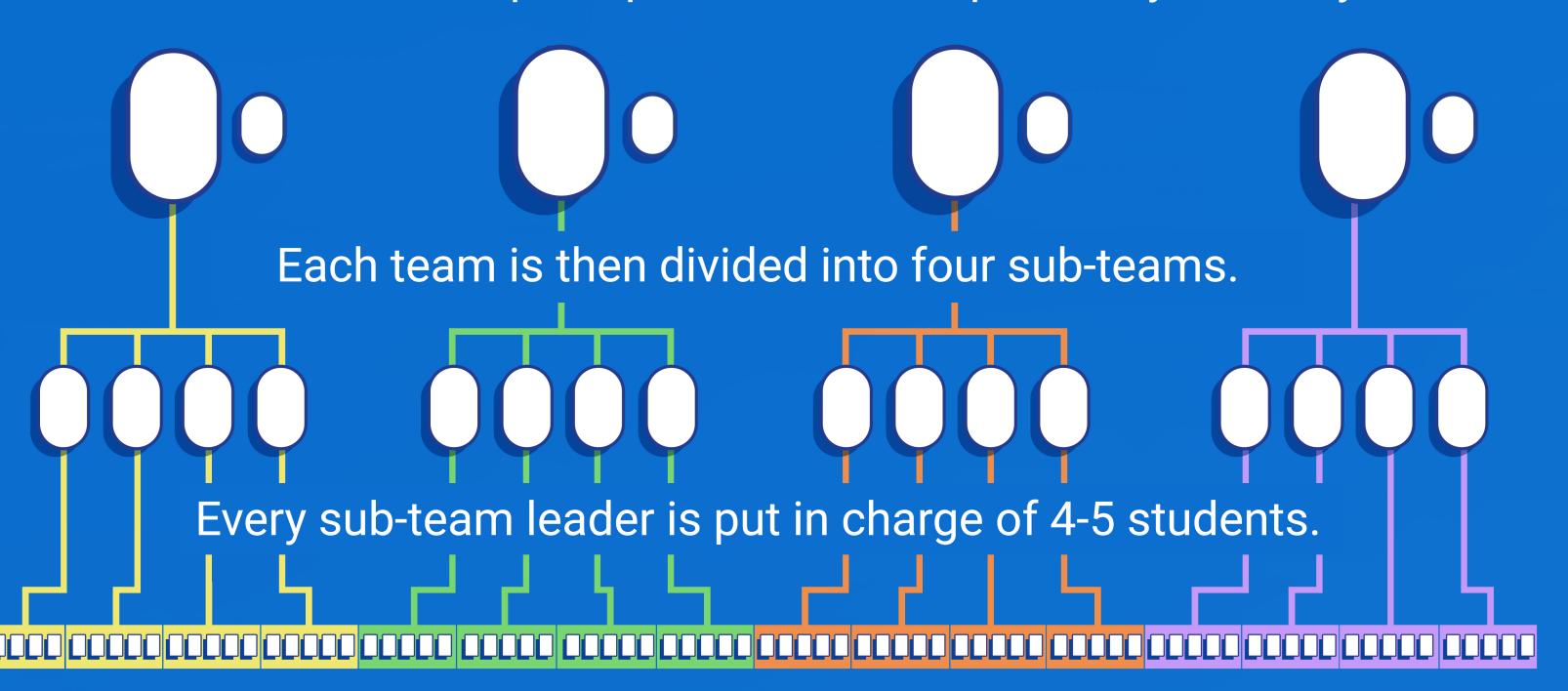


#### Audio

This project features work from Audio Production and Music Composition majors at MTSU. Three musicians wrote, composed, and recorded the film's score, working with the principal team to convey themes of desolation and hope through its sound design. The first showing of the film will also include a live performance by Inti Jimenez, a graduate student in the M.F.A. program within MTSU's Recording Industry Department.

### Our Team

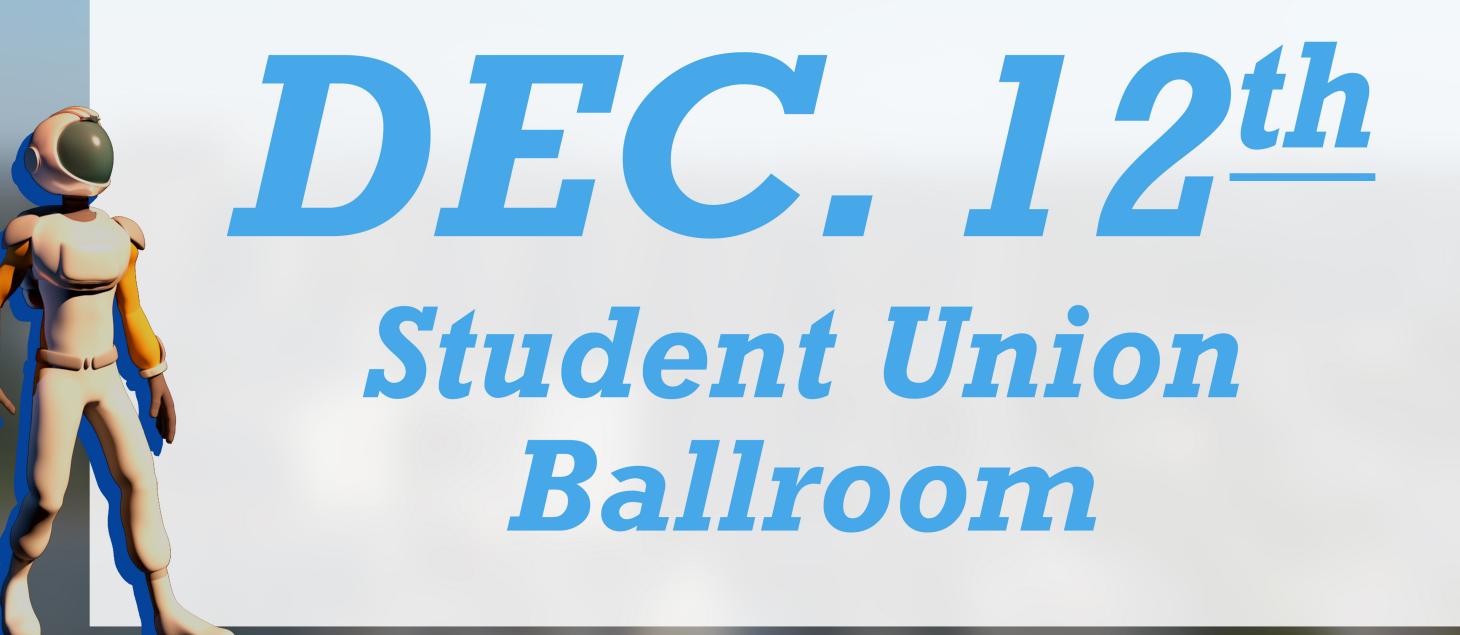
Four co-directors lead a principal team, accompanied by a faculty member.



For a total of 79 animator artist volunteers. creative



SHOWCASE:





All One is a journey through space and separation. The short film follows a lost astronaut as he searches for a new home free of the conflict found on Earth. As a creative experiment, this multimedia artpiece highlights the unique styles of the individual artists while dealing with topics such as isolation and the human condition.

#### Process

To represent the animation community All coming together to create One short film, the creative process utilizes the idea of *layers*. Artwork and animation from different students are layered onto one another to create a unified shot. Layers are also seen within the story as the astronaut travels between worlds.



Each team completes their set of work within just two production weekends. This schedule ensures that the student's commitment does not interfere with their schoolwork. The large working team makes the short creation time possible.



Another part of the project's experimental nature includes the work's ultra-wide format of 5760x1440 px resolution (12:3 ratio). The film will be presented on an LED display of approximately 48 x 12 feet.