The Audio Limitations of the Vinyl Record: A Recording and Mixing Project **Comparing Traditional Mixing Techniques to Vinyl-Specific Mixing Techniques**



STATE UNIVERSITY

Abstract

Vinyl has reemerged as a dominant physical format in the music industry throughout the past decade. However, vinyl has many audio limitations that are not an issue for other formats, resulting in a different mixing and mastering process for music pressed to vinyl as opposed to CD and streaming service releases. The research component of this project focuses on the history of the vinyl record, the processes of cutting master lacquers and pressing vinyl, and the audio limitations caused by these processes. The creative portion involves using the research portion to produce and mix an EP of five songs, each having two mix versions; one version does not consider the limits of vinyl, while the second version does. The standard mixes of the EP will then be released digitally, with the altered versions being pressed to a type of disc known as a reference lacquer disc. This will allow the altered mix versions to be heard in their appropriate format, as well as allow for analysis and comparison of both mix versions.

Vinyl Timeline

into a single groove.

	1857	Edouard-Léon Scott de Martinville patents the phonautograph.
Edison patents the first iteration of the phonograph.	1878	
	1886	Charles Sumner Tainter and the Bell Brothers patent the graphophone.
Emile Berliner receives a patent for the gramophone in Germany.	1887	Edison releases the
	1888	perfected phonograph, utilizing changes introduced by the
Berliner launches the gramophone in the US, which would eventually pass Edison's cylinder in	1893	graphophone
popularity. Electric recording takes off	1897	Shellac becomes standard material for the disc. This material would dominate until the advent of vinyl.
due to microphones and amplification. First rotational speed standard	1920s	RCA Victor launched the
set at 78 rpm. Vinyl is proved to be a commercially viable	1930	first vinyl long-playing record; a commercial failure.
material for discs by Columbia's long-playing record; the 33 1/3 rpm is established as standard.	1948	RCA Victor introduces the 45 rpm 7 inch single; a rotational speed battle
The Westrex Company establishes the 45/45	1949	ensues. Both were used and still are today, but Columbia's 33 1/3 rpm 12
System for combining two channels of information	1950s	inch became the standard.

Cutting a Master Lacquer Disc

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The Process of Cutting a Master Lacquer



Pressing a Vinyl Disc

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The Limitations of Vinyl

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er lacquer disc is the physical bridge en recorded sound and a physical disc. The er disc is typically made of a flat aluminum coated in a thin layer of synthetic lacquer. uminum center must be treated to remove onormalities to help the lacquer adhere. The r is primarily cellulose nitrate, consisting of ingredients such as resins, pigments, zizers, and solvents, which all have different ts. The process of cutting a master lacquer lified and shown in the graphic below; this process is always the first step before production of a vinyl can begin.

he source aud aterial arrives to a Itting studio or

ng analysis of th aterial; they make ote of any processing hat may need to b one before cu

treated 14-inc acquer disc is placed on the urntable of the cutting lathe

lowered onto the ating master disc for test cut on the oute portion of the disc

Figure 1. A Neumann VMS70 cutting lathe (Boden

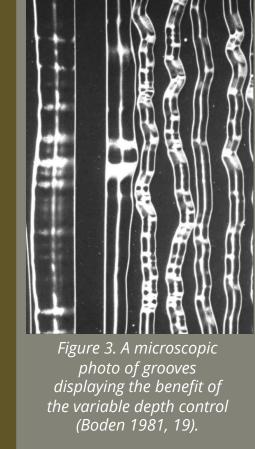
1981, 8).

g the creation of the master lacquer disc, thier process of creating stampers to roduce vinyl records begins. This process, elow step by step, is much more involved ricate; there are also many more steps chings can go wrong. The timing of certain especially important throughout the plating, as too little or too much time can he material to be too thin or thick. The use vord "pressing" comes from the groove created by the vinyl being pressed rather , like in the process of the master lacquer.

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The Process of Pressing a Vinyl



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er; the vinyl is heat

ght ima center groove, damaging both

grooves in the process.

the nature of the format, vinyl has several restrictions that must be ered when pressing vinyl, including but not limited to:

gth of the Material – The space available on each side of a vinyl record is ited; there is only so much physical space that can be utilized. Maximizing s space by having grooves spaced closer together and more shallow means the audio quality will suffer, making the balance of length of material as l as the spacing and depth of grooves a tricky situation.

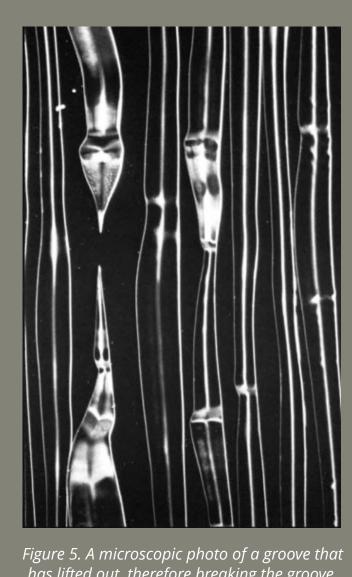
texture to mo

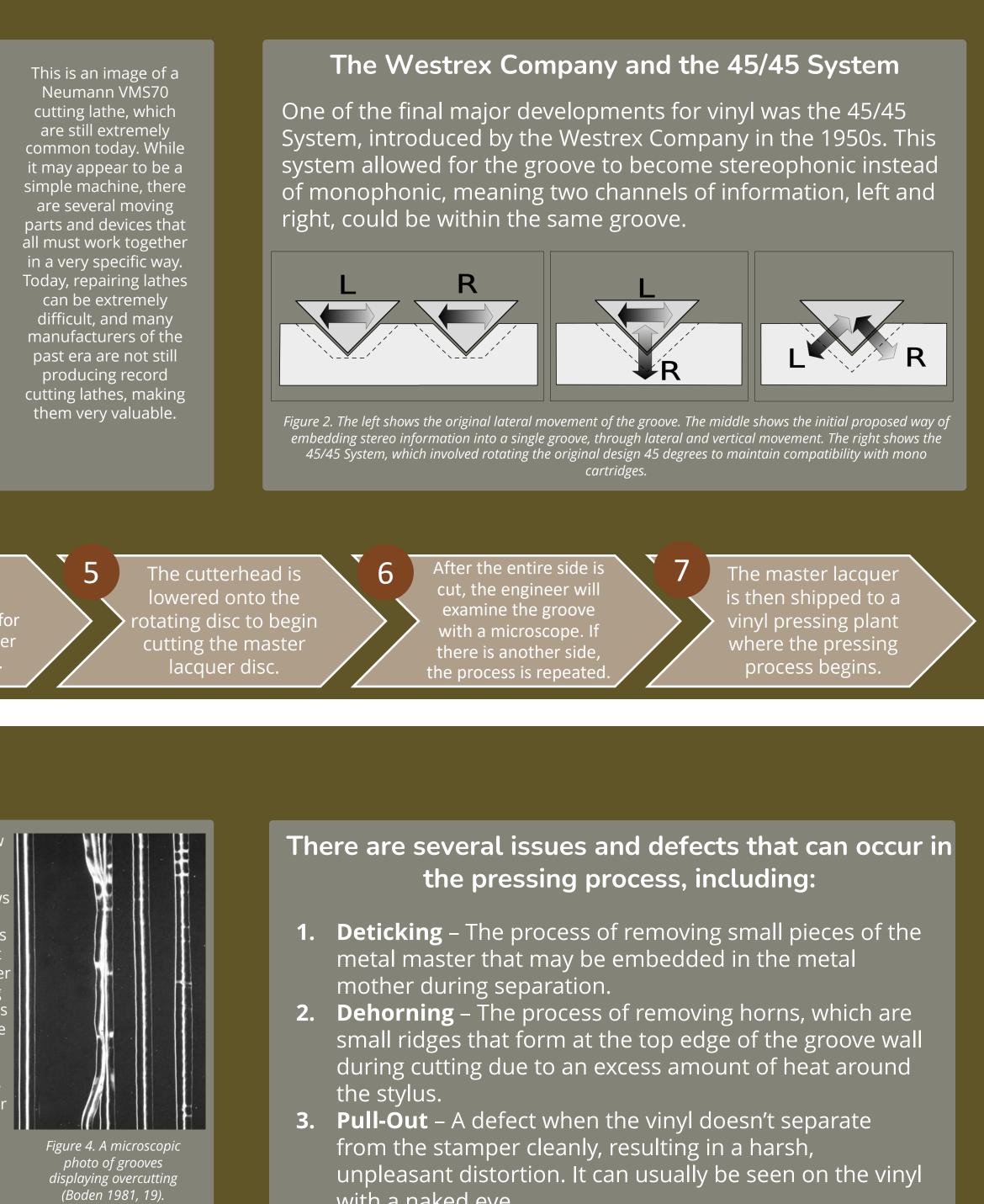
It is then placed in

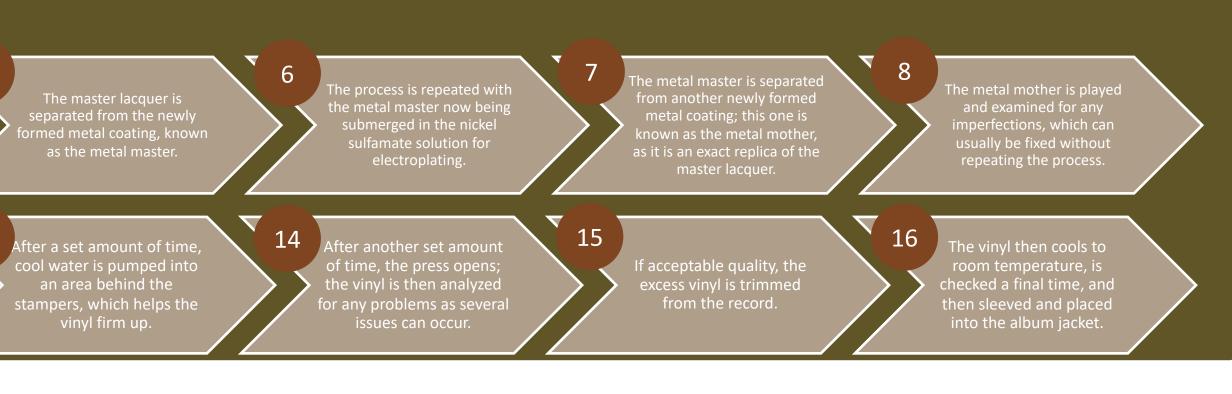
the labels for the d

ed or RPM – The speed or rpm of vinyl is limiting because faster speeds d to result in better sound reproduction and louder playback. However, a er speed severely limits the available material length.

quency Content – Extreme low frequency content can introduce many les throughout the process, including overcutting, groove lifts or skips, and ove collapsing. Extreme high frequency content can cause issues with the rheating of the cutting head, sibilance, and cutting loss. All of these ential issues introduce audible artifacts into the vinyl, making them ortant limitations to consider.



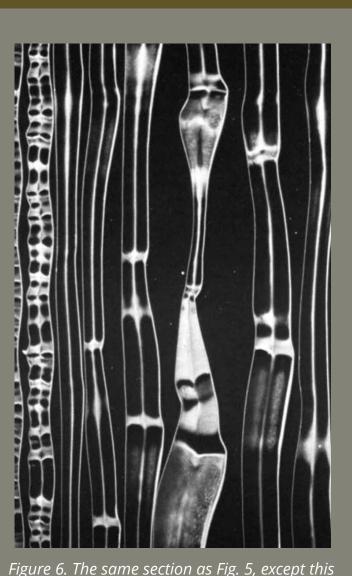




with a naked eye.

has lifted out, therefore breaking the groove. (Boden 1981, 19).

These images again show two microscopic photos of grooves. The eft image shows a groove on the left side of the image that has "**lifted out**" of the groove, meaning the groove is disconnected completely. This was a result of out of phase low frequency content causing a nearly entirely vertical jump. The image on the right shows the same groove, but this time aided with a low frequency crossover to help eliminate the excessive vertical groove jump. A low frequency crossover is an extremely important tool utilized in almost every cutting facility.



time, a low frequency crossover was utilized to correct the lift out; it was successful (Boder

1981, 19).



Recording and Mixing Process

The creative component of this project is currently underway. My artist is **Emily Jaloma**, an alumni from MTSU that is an extremely gifted songwriter and vocalist. We are currently in the process of recording the EP, with all five songs in various stages of production. Throughout the mixing stages, I will be referring to my research on the limitations of vinyl, like the extreme low-end and high-end of the frequency spectrum as well as the length of the material. The altered mixes will look at addressing each of these problem areas in the mixing stage rather than after



the EP has been delivered to a cutting facility, which is the typical workflow. The altered mix versions will then be sent to a facility to cut a reference lacquer; this reference disc is a different, less durable material often used for final quality checking before the pressing process. The reference lacquer disc wil e used to compare the altered mixes to the original mixes for analysis to see if the changes made for vinyl production were noticeable.

The standard mixes of the EP will hopefully be released later this year.

Conclusion

The research and creative components of this project have been extremely fulfilling. As a collector of vinyl for over 10 years, learning about the intricate details of the cutting and pressing processes has been eye-opening to the amount of work that goes into producing a vinyl record. Not only have I learned so much technically, bu my creative skills regarding producing and mixing music have also increased throughout this process. Although a format with many specific limitations, vinyl has proved that it is here to stay, and will continue to be the driving force behind physical music sales for the foreseeable future.

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